

**FunFair Games**

# Hugo: Up & Away

## *Game Rules*

*The information contained within this Document is private and confidential. Unless otherwise noted or with the prior written permission of the directors, all materials, including images, illustrations, designs, icons, photographs and written materials that appear as part of this Document (collectively, the "Contents") are copyrights, trademarks and/or other intellectual properties owned, controlled or licensed by FunFair Technologies Ltd. The contents of this Document may not be reproduced, published, distributed, displayed, modified or exploited in any way and remain the sole property of FunFair Technologies Ltd.*

## *Version history*

Version	Date	By	Changes
0.1	20/07/2022	LM	First draft

**Hugo: Up & Away** is a player-determined volatility, real-time, multiplayer, crash game with max wins up to 2,500X!

Get onboard with our favourite troll Hugo as he escapes on his plane with a cargo hold full of Scylla's jewels. A multiplier steadily increases their value the further Hugo travels!

Flying through a treacherous thunderstorm, Hugo is seen piloting the plane through a sky littered with thunderous clouds and explosive TNT balloons.

Beware of the fatal lightning which can strike at any time as it'll put a stop to our hero's journey. Choose when to parachute from the plane to safety and earn the rewards!

An intense adrenaline rush, but simple to play, play up to two bets each round or employ strategy using the auto-eject options for sky-high wins.

Return To Player (RTP): **94%**

A player's level of skill does not influence the short and long term return (RTP) of the game.





## **GAME RULES**



The game is all about making the decision when to jump off the plane before lightning fatally strikes.

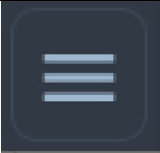


- The betting phase displays a countdown showing the time remaining to place bets for the next round and when it will begin.
- Two bets can be set for a game round using the BET selectors. The total amount that can be bet in a round is the combination of the two BET amounts up to a maximum of 100.
- The bet list is dynamic and will only show remaining amounts from a total bet of 100 across the two possible bets.
- AUTO allows an auto-eject value to be set for each BET. This then plays the round and if the specified MULTIPLIER is reached by the plane, the player will automatically eject from the plane and parachute to safety.
- If an AUTO is set, the BET amount will default to the lowest BET amount until changed.
- Either BET selector can have an AUTO value set.
- Clicking the COLLECT button for a BET will end the specific bet in flight and return the win amount shown.
- If a collect happens at the same time the plane is damaged, the win amount for that bet will be awarded.
- An AUTO value will be cancelled for the specified bet when the COLLECT button is clicked.
- If the plane is damaged and any active bets are unclaimed they will not be returned.
- If the plane is damaged, the winning presentation for any players who exited the plane is shown before resuming the next betting phase.
- The history of the last twenty multiplier values reached by the plane is shown on the right of the screen.

- Winnings are based on the MULTIPLIER shown for the plane at the time the active BET is collected.
  - The winning amount of the active bet is the MULTIPLIER \* the active BET amount.
  - The minimum multiplier to payout is 1.01x. The maximum multiplier to payout is 2500x.
  - If the plane is damaged and the multiplier is less than 1.01x no winnings will be awarded.
  - If the maximum multiplier is reached by the plane, auto eject will be triggered for active bets and the win amount awarded.
  - If more than 1 active bet is won, the winnings are added up.

## GAME FUNCTIONS

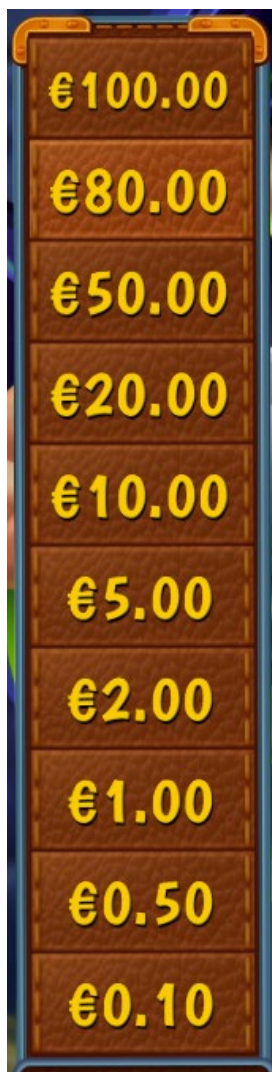
	<p><b>BET BUTTON</b></p> <p>Click to open a list of bet amounts to set for the specified bet.</p>
	<p><b>AUTO EJECT BUTTON</b></p> <p>Click to open a list of multiplier amounts to set to auto-eject from the plane for the specified bet.</p>
	<p><b>CANCEL BET BUTTON</b></p> <p>Click to cancel any set bet amount and any set auto eject amount for the specified bet.</p>
	<p><b>REBET BUTTON</b></p> <p>Click to automatically set any bet amounts and auto-eject amounts from the previous round. Will only appear if there are amounts from the previous round.</p>

	<p><b>COLLECT BUTTON</b></p> <p>Click to eject from the plane and win the amount shown.</p>
	<p><b>FLIGHT HISTORY</b></p> <p>Shows a history of the reached multiplier for the last twenty flights</p>

			<p>MENU BUTTON</p> <p>Click to open the settings and game rules.</p>
			<p>AUDIO BUTTON</p> <p>Click to toggle all audio on/off.</p>
			<p>EMOJI CHAT BUTTON (optional by operator)</p> <p>Click to open chat feed and selectable emojis.</p>

## POP-UP MENUS

*Bet amounts*



Available bet amounts for the specified bet.

The bet list is dynamic and will only show remaining amounts from a total bet of 100 across two possible bets.

To set a bet amount, they click on the value. Clicking again on the Bet button allows them to change the amount.

*Auto-eject amounts*



Available auto-eject amounts for the specified bet.

To set an auto-eject amount, the player clicks on the value. Clicking again on the Auto button allows them to change the amount. To disable the auto-eject, the player chooses 'Off'.

Note: If you are disconnected while playing, all autoplay settings will return to default when you reload the game.

## **GAME SETTINGS AND REGULATORY**

Current time

The game client shows the current time at all times (in the top right of the screen). The time is acquired from the player's computer or device system clock.

### **ADDITIONAL INFORMATION**

The following processes may be subject to the terms and conditions of the gaming site.

- The process of managing unfinished game rounds.
- The time after which inactive game sessions are automatically ended.

In the event of malfunction of the gaming hardware/software, all affected game bets and payouts are rendered void and all affected bets refunded.