

JVL



Game version B6.1.0.4

GAME RULES



GAME DESCRIPTION

China Temple is a 5x3 slot with 243 ways to win, featuring an on-screen bonus that pays prizes when 3 wild symbols reveal matching icons and free spins with wild multipliers that award up to 3X normal pays.

Win is the product of payable prize and bet level.

RTP 94.01%, 96.01%

	5 388 4 88 3 38		5 288 4 68 3 38		
	5 188 4 38 3 18		5 88 4 38 3 8		5 38 4 18 3 8
	5 25 4 10 3 5		5 25 4 10 3 5		5 25 4 10 3 5
	5 25 4 10 3 5		5 25 4 10 3 5		5 25 4 10 3 5

GAME RULES

- Bet is set using the TOTAL BET selector.
- AUTOPLAY automatically plays the game for the selected number of rounds.
- Prior to each base game, one reel set is randomly selected to be used for each reel.
- Bet Level is displayed on the main screen.
- Way wins are multiplied by the current Bet Level of the winning game.

- All way wins are left to right in any position on adjacent reels, starting with the leftmost reel.
- Only highest way win of each type paid per play.
- All ways wins are added at the end of the spin.
- Scatter wins are multiplied by the Total Bet.
- Scatter wins are paid in any position on the reels.
- Scatter wins are paid in addition to way wins.
- Only highest scatter win paid per play.

WILD



WILD is wild and substitutes for all symbols except COIN to make a winning combination.

Appears on reels 2, 3, and 4 only.

FREE SPIN BONUS



3 scattered COIN appearing in any position on reels 1, 3, and 5 award 1X total bet and 12 free spins.

Free spins are played at the same bet level as the triggering base game.

During free spins, FS_WILD is wild and substitutes for all symbols except FIREWORKS to make a winning combination.

1 FIREWORKS accumulates above the reels for each FIREWORKS appearing on any reel during the first 12 free spins, up to a total of 12 FIREWORKS.

After 12 free spins have completed, player is awarded one additional big finish free spin.

Prior to the big finish free spin, each accumulated FIREWORKS randomly lands on a unique symbol space on reels 2, 3, 4, or 5 and becomes a FS_WILD.

FS_WILD appears on reels 2, 3, 4, and 5 only, except during the big finish free spin.

FS_WILD does not appear on the reels during the big finish free spin.

Additional free spins cannot be won during free spins.

Free spins are played using a different reel set than base games.

COIN and WILD do not appear on the reels during free spins.

RED ENVELOPE BONUS FEATURE



= WILD



= FU



= HE



= BABY

During any paid base game, 3 scattered WILD appearing in any position on reels 2, 3, and 4 award the Red Envelope Bonus Feature.

Each WILD symbol spins to reveal one of 3 icons: FU, HE, or BABY.









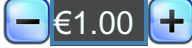


If 3 matching icons are revealed, player is awarded the prize in the meter associated with the matching icon.

If the 3 revealed icons do not all match one another, player is awarded 2X total bet.

Only one prize awarded per bonus feature.

Red Envelope Bonus Feature awards are paid in addition to way wins.

GAME FUNCTIONS

	SPIN BUTTON Click to start a game round at the current bet value.
	SPIN BUTTON (DURING SPIN) Click to rapidly stop the reel animations or any win animations. This does not stop autoplay.
	SPIN BUTTON (WITH AUTOPLAY ACTIVE) The number displays how many autoplay spins remain.
	AUTOPLAY BUTTON Click to open the autoplay pop-up menu.
	AUTOPLAY BUTTON (WITH AUTOPLAY ACTIVE) Click to stop autoplay.
	INFO BUTTON Click to open the paytable and game rules.
	MENU BUTTON Click to open the settings.
	AUDIO BUTTON Click to set the volume level.
	TOTAL BET Click "+" or "-" to change the bet level.
	WIN Displays current win in coins.
	BALANCE Displays balance in coins.

POP-UP MENUS

AUTOPLAY

The autoplay pop-up menu allows the player to select a number of spins to autoplay at the current Total Bet. To do so, player changes Number of Plays to the desired value. The player must then set a loss limit (must be greater than 0) and then click on the START button to confirm their intention. The menu is then hidden, and the player is returned to the main game screen, with autoplay active.

The player may also choose to set optional conditions to automatically stop autoplay. These include:

- Stop autoplay on a single win of a player-stipulated value.
- Stop autoplay if the balance increases by the amount the player specifies.
- Stop autoplay upon entering free spins.

Note: If you are disconnected while playing, all autoplay settings will return to default when you reload the game.

GAME SETTINGS

VOLUME

Click to toggle all audio on/off.

INTRO SCREEN

Click to toggle display of intro screen when entering the game on/off.

SPACEBAR TO SPIN

Click to toggle ability to spin using the spacebar on/off.

FAST SPIN

Click to toggle always rapidly stop the reel animations or any win animations. This does not stop autoplay.

BACKGROUND MUSIC

Click to toggle base game background music on/off.

REGULATORY AND ADDITIONAL INFORMATION

CURRENT TIME

The game client shows the current time at all times. The time is acquired from the player's computer or device system clock.

ADDITIONAL INFORMATION

The following processes may be subject to the terms and conditions of the gaming site.

- The process of managing unfinished game rounds.
- The time after which inactive game sessions are automatically ended.

110,00.00 is the maximum win from a single game. If maximum win is attained during gameplay, the game will terminate and the maximum win will be awarded.

In the event of malfunction of the gaming hardware/software, all affected game bets and payouts are rendered void and all affected bets refunded.