

FunFair Games

Dig It

Game Rules

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Version history

Version	Date	By	Changes
0.1	02/02/2022	LM	First draft

Dig down deep to unearth the riches lurking underground!

Compete against other diggers choosing to risk going deeper. Multipliers increase the further you successfully reach, but beware of the fatal power cables!

Don't give up if your digger is destroyed as the gem-filled bonus truck may still reward you!

Can you dig it?





Return To Player (RTP): **97%**

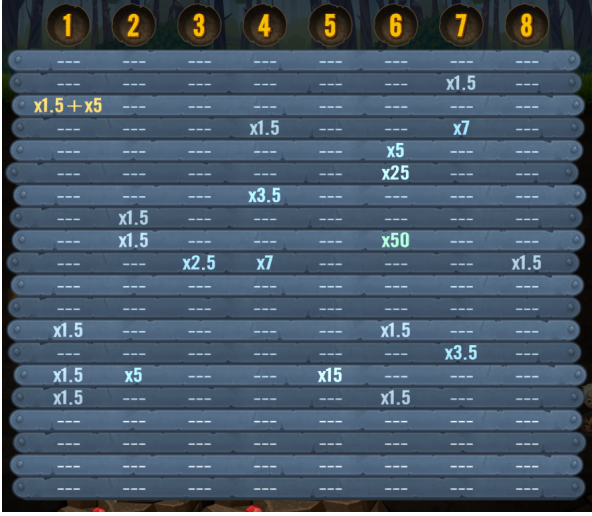



GAME RULES

The game is all about making the decision to dig deeper into the ground to unearth higher multiplier rewards, or stick with the multiplier reward you have reached.

- Press **PLAY** on the info screen to enter the main game.
- The betting phase displays a countdown showing the time remaining to place a bet for the next round and when it will begin.
- The bet amount is set using the **BET** selector.
- If a bet is placed, the digger is randomly assigned a position to start their digging.
- Once the round begins, the **DIGGER** will automatically begin digging to the first multiplier level.
- Clicking the **DIG!** button when it is active during the round will make the digger move down to the next multiplier level.
- If the **DIGGER** reaches a multiplier level and is not destroyed by a power cable, the multiplier reached will replace any previously reached multiplier.
- Multiplier amounts are always the same for all diggers and all rounds.
- The **DIG!** button is only active for a short period of time shown by a bar that reduces from right to left.
- When the digging round and any bonus awarding has ended, upto the top three winning players are shown before resuming the next betting phase.
- A history of the last twenty rounds showing the multiplier values reached by the diggers can be shown using the **HISTORY** button.
- If a bonus award is available and there are diggers who were **not** destroyed in the digging round, only the deepest diggers who are still alive will be eligible to receive it.
- If a bonus award is available and **all** diggers were destroyed, only the deepest diggers will be eligible to receive it.
- If there is more than one digger eligible for the bonus, only one digger will be randomly selected to be awarded it.
- Winnings are based on the **MULTIPLIER** that a digger has reached but has not been destroyed when the round ends.
- The winning amount of the bet is the **MULTIPLIER** * the **BET** amount.
- In the digging round, the minimum multiplier to payout is **1.5x**. The maximum multiplier to payout is **50x**.
- If a digger is destroyed in the digging round, no winnings will be awarded for that round.
- If a bonus award is available, this amount is added to any winnings awarded in the digging round, even if the digger is destroyed in the digging round.
- The bonus award minimum multiplier is **5x** and the maximum multiplier is **100x**.

GAME FUNCTIONS

	<p>BET BUTTONS</p> <p>A list of bet amounts to choose from.</p>
	<p>CANCEL BET BUTTON</p> <p>Click to cancel a set bet amount.</p>
	<p>REBET BUTTON</p> <p>Click to automatically set any bet amount from the previous round. Will only appear if there is an amount from the previous round.</p>
	<p>HISTORY BUTTON</p> <p>Click to open the results history display. Click again to close.</p>

	<p>RESULTS HISTORY</p> <p>Shows the history of multipliers achieved for each digger position for the last twenty rounds</p>
	<p>MENU BUTTON</p> <p>Click to open the settings and game rules.</p>
	<p>AUDIO BUTTON</p> <p>Click to toggle all audio on/off.</p>
	<p>EMOJI CHAT BUTTON (optional by operator)</p> <p>Click to open chat feed and selectable emojis.</p>

GAME SETTINGS AND REGULATORY

Current time

The game client shows the current time at all times (in the top right of the screen). The time is acquired from the player's computer or device system clock.

ADDITIONAL INFORMATION

The following processes may be subject to the terms and conditions of the gaming site.

- The process of managing unfinished game rounds.
- The time after which inactive game sessions are automatically ended.

In the event of malfunction of the gaming hardware/software, all affected game bets and payouts are rendered void and all affected bets refunded.