FunFair Games

Grab Yer Booty!

Game Rules

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Version history

Version	Date	Ву	Changes
0.1	14/10/2021	LM	First draft

A player determined volatility, real-time, multiplayer game with a maximum multiplier of **8888x!** Dive down deep to the bottom of the sea, where an Octopus guards three pirate treasure-filled chests, ready to be plundered!

Pick a chest to steal from, watch as the multipliers steadily increase the winnings, then wait for the right time to grab the riches! Don't leave it too late or the Octopus will slam the chests shut leaving you with nothing but bubbles!

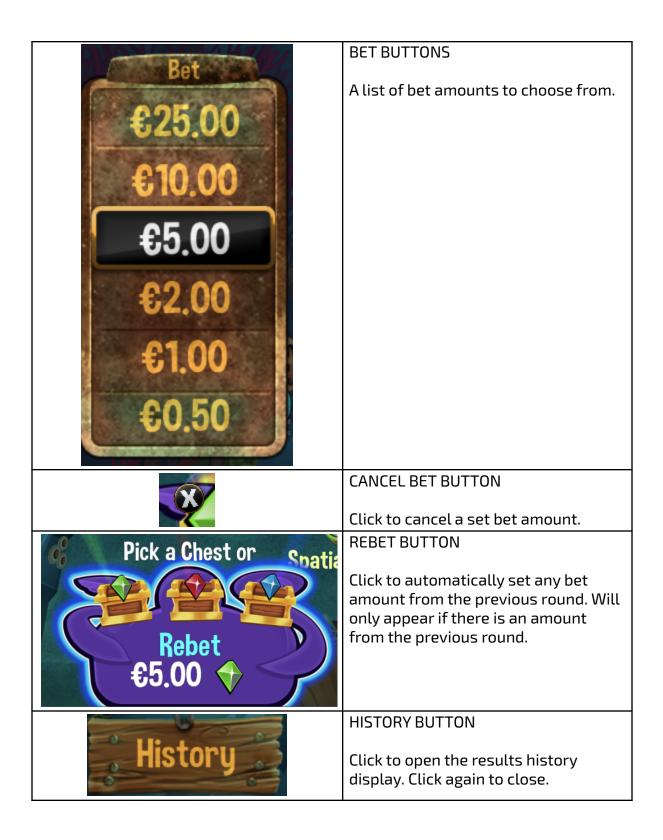
Return To Player (RTP): 97%

GAME RULES

The game is all about making the decision when to grab the booty before the octopus shuts his pirate treasure-filled chests!

- Press **PLAY** on the info screen to enter the main game.
- The betting phase displays a countdown showing the time remaining to place a bet for the next round and when it will begin.
- The bet amount is set using the **BET** selector.
- One chest can be bet on for a game round using the **CHEST** selector.
- **AUTO** allows an auto-grab multiplier value to be set for a round. This then plays the round and if the specified **MULTIPLIER** is reached by the selected chest, the winnings will be grabbed automatically.
- Clicking the **GRAB** button during the round will return the win amount shown.
- If a grab happens at the same time the octopus closes the chest, the win amount will be awarded.
- If an auto-grab value is set, it will be cancelled when the **GRAB** button is clicked during a round.
- If a chest closes and there is an unclaimed bet placed on it, the bet will not be returned.
- When all three chests have closed, the octopus swims away. Up to the top three winning players are shown before resuming the next betting phase.
- A history of the last twenty rounds showing the multiplier values reached by each chest can be shown using the **HISTORY** button.
- Winnings are based on the **MULTIPLIER** shown for the chest that has a bet on at the time the grab is made.
- The winning amount of the bet is the **MULTIPLIER** * the **BET** amount.
- The minimum multiplier to payout is 1.01x. The maximum multiplier to payout is 8888x.
- If the chest closes and the multiplier is less than 1.01x no winnings will be awarded.
- If the maximum multiplier is reached by a chest, the grab will automatically be triggered and the win amount awarded.

GAME FUNCTIONS



	RESULTS HISTORY
x1.35 x8.15 x13.48 x1.62 x1.99 x1.25 x5.40 x2.15 x5.60 x1.65 x5.50 x2.14 x1.00 x1.21 x14.32 x1.90 x1.22 x2.70 x1.71 x1.42 x1.59 x1.91 x1.15 x4.76 x1.93 x1.24 x3.68 x3.60 x1.39 x1.00 x6.04 x8.49 x108 x1.93 x1.24 x3.68 x3.60 x1.39 x1.00 x6.04 x8.49 x108 x1.30 x2.06 x1.23 x12.93 x4.29 x1.22 x1.66 x3.29 x2.73 x1.13 x19.93 x4.63 x1.43 x12.40 x13.78 x1.31 x3.66 x4.34	RESULTS HISTORY Shows the history of multipliers achieved for each chest from the last twenty rounds
	MENU BUTTON Click to open the settings and game rules.
	AUDIO BUTTON Click to toggle all audio on/off.
	EMOJI CHAT BUTTON (optional by operator) Click to open chat feed and selectable emojis.

GAME SETTINGS AND REGULATORY

Current time

The game client shows the current time at all times (in the top right of the screen). The time is acquired from the player's computer or device system clock.

ADDITIONAL INFORMATION

The following processes may be subject to the terms and conditions of the gaming site.

- The process of managing unfinished game rounds.
- The time after which inactive game sessions are automatically ended.

In the event of malfunction of the gaming hardware/software, all affected game bets and payouts are rendered void and all affected bets refunded.