

FunFair Games

AstroBoomers

Game Rules

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Version history

Version	Date	By	Changes
0.1	23/02/2021	LM	First draft
0.2	02/03/2021	LM	Updated bet/autoplay content
0.3	15/03/2021	LM	Updated max multiplier/win references
0.4	30/03/2021	LM	Added mention of game history/multiplier
0.5	07/04/2021	LM	Reworded rules and added multiple min/max. Removed features as unnecessary.
0.6	08/04/2021	LM	Minor revision to payouts description

AstroBoomers: To The Moon! is a player determined volatility, real-time, multiplayer, interactive game offering multiple chances per round and out-of-this-world wins of upto 250,000!

The stakes are high, Earth is under siege from fiery cosmic meteors - time to escape to the moon! Board the rocket for the ride, but beware of the inbound threat or you'll crash out in a ball of flames! Choose when to jump off to safety and earn the rewards!

An intense adrenaline rush, but simple to play, challenge your fellow astronauts' nerves and stay onboard for as long as possible for maximum rewards! Play upto three bets for each round for astronomical wins or employ strategy using the auto-eject options.

Rise high on the winners podium to really show them who's out of this world!

Return To Player (RTP): **97%**






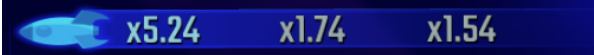
GAME RULES



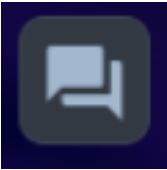
The game is all about making the decision when to jump off the rocket before it explodes.

- The betting phase displays a countdown showing the time remaining to place bets for the next round and when it will begin.
- Upto three bets can be set for a game round using the BET selectors. The total amount that can be bet in a round is the combination of all three BET amounts up to a maximum of 100.
- The bet list is dynamic and will only show remaining amounts from a total bet of 100 across all three possible bets.
- AUTO allows an auto-eject value to be set for each BET. This then plays the round and if the specified MULTIPLIER is reached by the rocket, the astronaut will be automatically ejected.
- If an AUTO is set, the BET amount will default to the lowest BET amount until changed.
- Any of the three BET selectors can have an AUTO value set.
- Clicking the EJECT button for a BET will end the specific bet in flight and return the win amount shown.
- An AUTO value will be cancelled for the specified bet when the EJECT button is clicked.
- Winnings are based on the MULTIPLIER shown for the rocket at the time the active BET is collected.
 - The minimum multiplier to payout is 1.01x. The maximum multiplier to payout is 2500x.
 - If the rocket explodes and the multiplier is less than 1.01x no winnings will be awarded.

- If the maximum multiplier is reached by the rocket, eject will be triggered for active bets and the win amount awarded.
- The winning amount of the active bet is the MULTIPLIER * the active BET amount.
- If more than 1 active bet is won, the winnings are added up.
- If the rocket explodes and any active bets are unclaimed they will not be returned.
- If the rocket explodes, the winning presentation for any surviving astronauts is shown before resuming the next betting phase.

GAME FUNCTIONS

	<p>BET BUTTON</p> <p>Click to open a list of bet amounts to set for the specified bet.</p>
	<p>AUTO EJECT BUTTON</p> <p>Click to open a list of multiplier amounts to set to auto-eject from the rocket for the specified bet.</p>
	<p>CANCEL BET BUTTON</p> <p>Click to cancel any set bet amount and any set auto eject amount for the specified bet.</p>
	<p>REBET BUTTON</p> <p>Click to automatically set any bet amounts and auto-eject amounts from the previous round. Will only appear if there are amounts from the previous round.</p>
	<p>EJECT BUTTON</p> <p>Click to eject from the rocket and win the amount shown.</p>
	<p>FLIGHT HISTORY</p>

		Shows a history of the reached multiplier for the last three flights
		MENU BUTTON Click to open the settings and game rules.
		AUDIO BUTTON Click to toggle all audio on/off.
		EMOJI CHAT BUTTON (optional by operator) Click to open chat feed and selectable emojis.

POP-UP MENUS

Bet amounts



Available bet amounts for the specified bet.

The bet list is dynamic and will only show remaining amounts from a total bet of 100 across three possible bets.

To set a bet amount, they click on the value. Clicking again on the Bet button allows them to change the amount.

Auto-eject amounts



Available auto-eject amounts for the specified bet.

To set an auto-eject amount, the player clicks on the value. Clicking again on the Auto button allows them to change the amount. To disable the auto-eject, the player chooses 'Off'.

Note: If you are disconnected while playing, all autoplay settings will return to default when you reload the game.

GAME SETTINGS AND REGULATORY

Current time

The game client shows the current time at all times (in the top right of the screen). The time is acquired from the player's computer or device system clock.

ADDITIONAL INFORMATION

The following processes may be subject to the terms and conditions of the gaming site.

- The process of managing unfinished game rounds.
- The time after which inactive game sessions are automatically ended.

In the event of malfunction of the gaming hardware/software, all affected game bets and payouts are rendered void and all affected bets refunded.